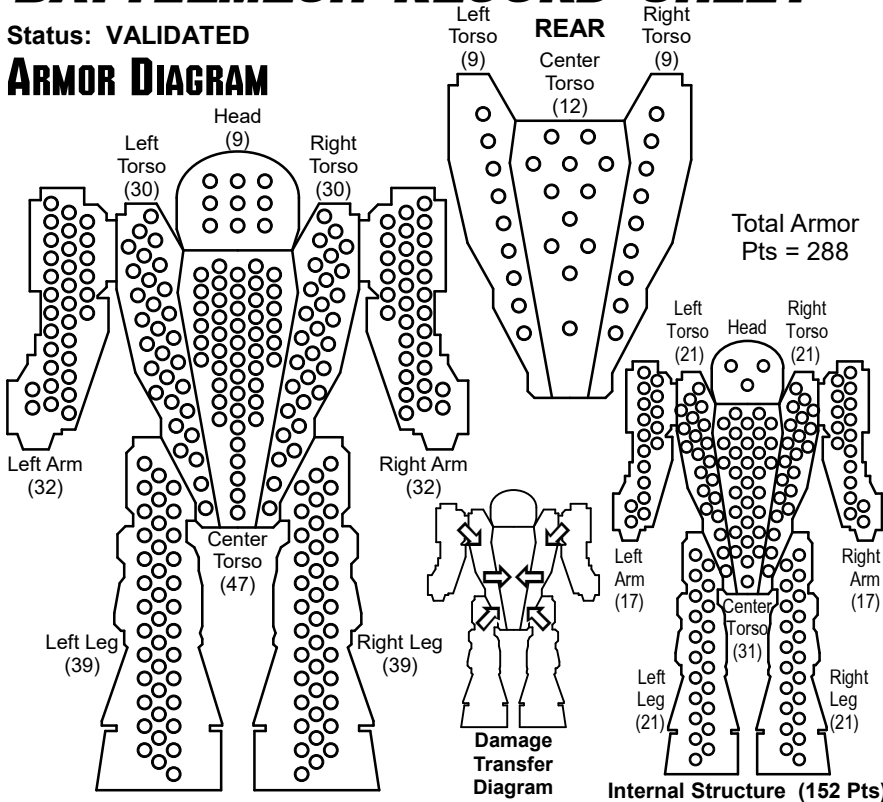


BATTLETECH®

BATTLEMECH RECORD SHEET

Status: **VALIDATED**

ARMOR DIAGRAM



Total Armor
Pts = 288

Internal Structure (152 Pts)

'MECH DATA

Type: **Devastator DVS-1D**

Mass: **100 tons**

Movement Points: Tech, Config. & Level:

Walking: **3** **Inner Sphere**
Running: **5** **Biped 'Mech**
Jumping: **0** **Level 1 / 3025**

Weapons Inventory: (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Autocannon/10	RA	3	10	-	5	10	15
1	Autocannon/10	LA	3	10	-	5	10	15
1	Large Laser	RT	8	8	-	5	10	15
1	Medium Laser	RT	3	5	-	3	6	9
1	Large Laser	LT	8	8	-	5	10	15
1	Medium Laser	LT	3	5	-	3	6	9
1	Medium Laser	CT(R)	3	5	-	3	6	9
1	Medium Laser	HD	3	5	-	3	6	9

Ammo Type: Rounds: BV2:
Autocannon/10 40 60

Total Heat Sinks: 15 Single

○○○○○○○○○○○○ ○○○○

Auto Eject: Weapon Heat:

Operational Disabled **(34)**

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

HEAT SCALE

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Point
4	
3	
2	
1	
0	



CRITICAL HIT TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- 1-3 Autocannon/10
- Autocannon/10
- Autocannon/10
- 1 Autocannon/10
- Autocannon/10
- Autocannon/10
- 4-6 Autocannon/10
- Ammo (AC/10) 10
- Ammo (AC/10) 10

Left Torso

- Large Laser
- Large Laser
- Medium Laser
- 1-3 Single Heat Sink
- Roll Again
- Roll Again
- 1 Roll Again
- Roll Again
- Roll Again
- 4-6 Roll Again
- Roll Again
- Roll Again

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

Head

- Life Support
- Sensors
- Cockpit
- Medium Laser
- Sensors
- Life Support

Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- 1-3 Gyro
- Gyro
- Gyro
- 1 Gyro
- 2 Fusion Engine
- 3 Fusion Engine
- 4-6 Fusion Engine
- Medium Laser (R)
- Single Heat Sink

Engine Hits ○○○
Gyro Hits ○○
Sensor Hits ○○
Life Support ○

Battle Value: **1,858**

Weapon Value: **1,689 / 1,689**

Cost, C-Bills: **9,328,000**

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- 1-3 Autocannon/10
- Autocannon/10
- Autocannon/10
- 1 Autocannon/10
- Autocannon/10
- Autocannon/10
- 4-6 Autocannon/10
- Ammo (AC/10) 10
- Ammo (AC/10) 10

Right Torso

- Large Laser
- Large Laser
- Medium Laser
- 1-3 Single Heat Sink
- Roll Again
- Roll Again
- 1 Roll Again
- Roll Again
- Roll Again
- 4-6 Roll Again
- Roll Again
- Roll Again

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again